

Who we are and what we do:

At **Avataris** (https://www.avataris.ai), we're not just building AI - we're bringing digital humans to life. Our cutting-edge, photorealistic AI avatars are redefining customer interactions, making websites, apps, and digital platforms more engaging, personal, and intelligent. Imagine virtual assistants that don't just answer questions but connect with users on a human level - speaking multiple languages, adapting to emotions, and creating trust like never before.

Our remote-first team of AI, Unity, and avatar experts is shaping the future of digital communication, from hyper-realistic chatbots to Metaverse-ready AI agents. If you're passionate about pushing technology to new frontiers and creating experiences that blur the line between digital and reality, **you'll fit right in.**

Your role:

This is a unique QA role with a strong focus on animation quality. We are looking for a detailoriented problem solver with animation experience (or a strong eye for animation issues). Your main responsibility will be to test, review, and improve animations, ensuring a high-quality visual experience.

This role is also a **stepping stone into Project Management**, meaning you will not only **identify** and **fix animation issues** but also help **optimize workflows**, **coordinate teams**, and **improve processes** within the company.

Your tasks:

- Quality Control: Review, test, and ensure high-quality animations.
- Bug Identification & Reporting: Find and report animation & visual issues.
- 3D & Visual QA: Maintain overall visual quality in 3D models and graphics.
- Workflow Development & Optimization: Help document, optimize, and control animation workflows.
- Cross-Team Collaboration: Act as an intermediary between management, software developers, and artists.
- Research & Problem-Solving: Conduct internet research to solve technical animation challenges.
- Team Coordination: Ensure a smooth workflow between departments.

Your skills/experience:

Must-have:

- Strong Animation Awareness: A great eye for animation quality (ideally with animation experience).
- Perfectionist Mindset: High standards and strong quality awareness.
- Critical Thinker & Problem-Solver: Able to analyze and resolve animation-related issues.
- Process-Oriented: Organized, structured, and detail-focused.
- Strong Communicator: Can collaborate across teams and push for improvements.
- Proactive & Self-Motivated: Able to work independently while aligning with company goals.
- Advanced English & Technical Understanding.

Nice-to-have:

- Experience in QA and game testing
- Experience in game/software development (Unity, C#).
- Previous work as an **animator** (Maya, Blender, or other animation tools).

Why Join Our Cutting-Edge AI Startup?

- **Grow with Us & Shape the Future:** Be part of a pioneering team in digital human Al agents, working with the most advanced solutions worldwide. In our flat-hierarchy startup, you won't just have a job you'll shape the industry, push boundaries, and build a standout portfolio that accelerates your career like nowhere else.
- Exciting & Impactful Work: Develop groundbreaking AI that has the potential to positively impact billions, not just millions. Your work will shape the future of human-AI interaction, influencing industries and societies at a global scale.
- **Ultimate Flexibility Work on Your Terms:** Define your own schedule whether part-time, full-time, or even beyond. Work from anywhere, set your own hours, and enjoy a work environment with minimal restrictions, allowing you to focus on what truly matters: innovation.
- Exceptional Compensation & Growth: We reward top talent offering salary increases of up to 30% every 3 months. Some of our team members have increased their income by 700% in just two years. If you're exceptional, your earnings will reflect it.

Contact us:

Avataris Recruitment Team

Email: job@avataris.ai Web: https://avataris.ai/

Avataris GmbH Lange Gasse 30 8010 Graz Austria

Company Number: 518133k

VAT ID: ATU74763446

